

Search-Based Program Analysis

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Program Analysis

- Verification and validation
- Understanding and debugging
- Optimization and transformation

Abstract. Traditionally, program analysis has been divided into two camps: Static techniques analyze code and safely determine what can- not happen; while dynamic techniques analyze executions to determine what actually has happened. While static analysis suffers from overap- proximation, erring on whatever could happen, dynamic analysis suffers from underapproximation, ignoring what else could happen. In this talk, I suggest to systematically generate executions to enhance dynamic anal- ysis, exploring and searching the space of software behavior. First results in fault localization and specification mining demonstrate the benefits of search-based analysis.

Static Analysis

- Originates from compiler optimization
- Considers *all possible* executions
- Can prove universal properties
- Tied to symbolic verification techniques

Keywords: program analysis, test case generation, specifications

Fun in C

```
double fun(double x) {
  double n = x / 2;
  const double TOLERANCE = 1.0e-7;
  do {
    n = (n + x / n) / 2;
  } while (ABS(n * n - x) > TOLERANCE);
  return n;
}
```

Here's a little fun function. What does it do?



Here's a few examples. Can you guess now?

Square Roots in C

```
double csqrt(double x, double eps) {
  double n = x / 2;
  do {
    n = (n + x / n) / 2;
  } while (ABS(n * n - x) > eps);
  return n;
}
```

Here it is again, named. It is actually called the Byzantine method for computing square roots.

Square Roots in Eiffel

```
sqrt (x: REAL, eps: REAL): REAL is

-- Square root of x with precision eps

require

x >= 0 \land eps > 0

external

csqrt (x: REAL, eps: REAL): REAL

do

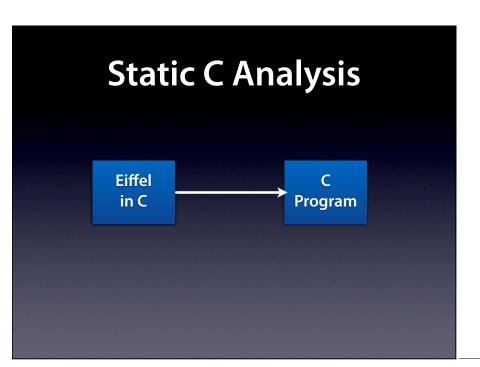
Result := csqrt (x, eps)

ensure

abs (Result \land 2 - x) <= eps

end -- sqrt
```

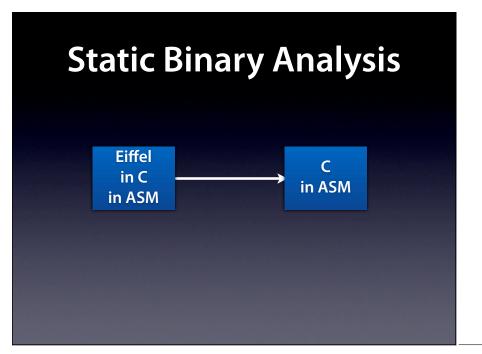
Here's an Eiffel implementation, coming with pre- and postconditions we can actually use for validation.



This is hard – but we can still map all languages to one and, for instance, analyze C programs.

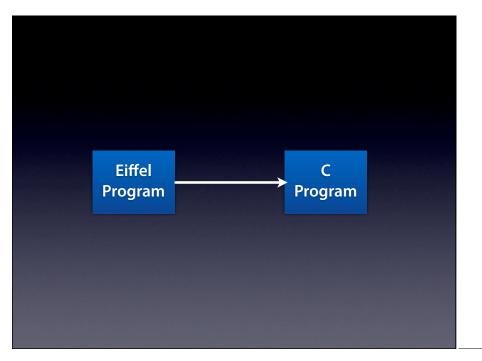
Real Square Roots

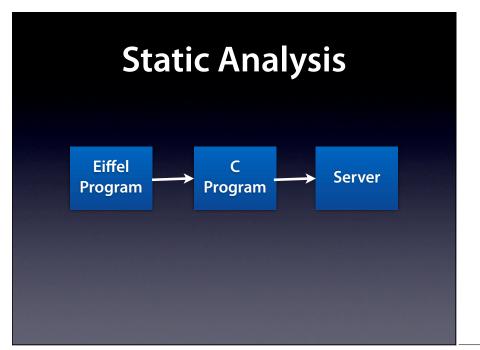
```
double asqrt(double x, double eps) {
    __asm {
      fld x
      fsqrt
      }
}
```



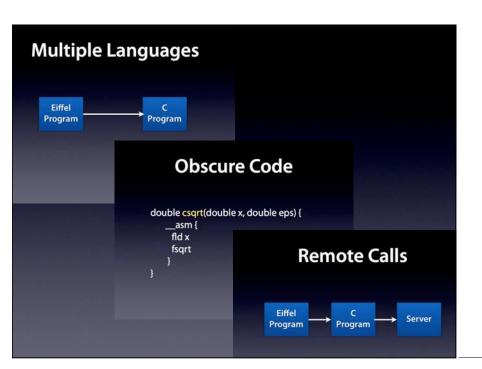
```
double rsqrt(double x, double eps) {
   char url[1024];
   char *query =
        "http://www.compute.org/?sqrt(%f,%f)"
   sprintf(url, query, x, eps);
   return atof(query_url(url));
}

how do we validate this?
```

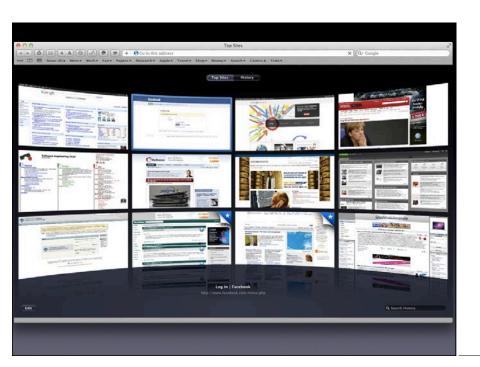




This is where static analysis finally comes to an end.



But does this actually happen in real life? I mean, who has multiple languages, obscure code, remote calls?



Well, everyone has. You start a browser, you have it all. None of this is what program analysis can handle these days. We're talking scripts, we're talking distributed, we're talking amateurs, we're talking security.



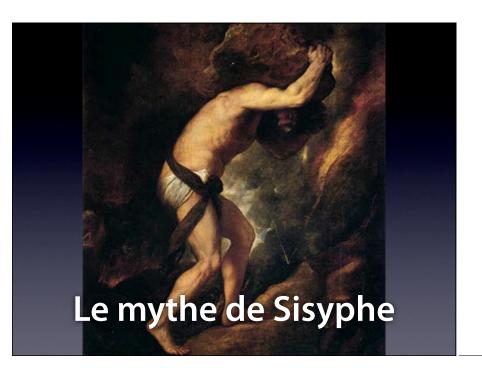
When you're doing static analysis these days, you're in some kind of dreamland. Everything is beautiful, everything is well-defined, and everything is under your control. (This is also called the academic bubble).

Picture © Myla Fox Productions http://mylafox.deviantart.com/art/My-Little-Pony-Rainbow-Dash-199094976



In real life, though, you're stuck – and we do **not** have an answer to these new challenges.

Picture © Myla Fox Productions http://mylafox.deviantart.com/art/My-Little-Pony-Rainbow-Dash-199094976



In <u>Greek mythology</u> Sisyphus (/ sisefes/; <u>Greek</u>: Σίσυφος Sísyphos) was a king punished by being compelled to roll an immense boulder up a hill, only to watch it roll back down, and to repeat this throughout eternity.

Titian(Tiziano Vecelli)

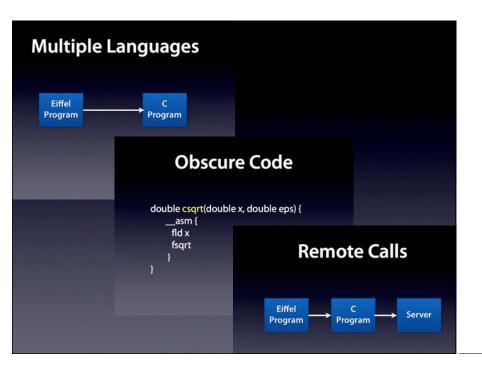
Sisyphos.During her stay in Augsburg 1547-1548, Queen Maria of Hungary,sister of Karl V., asked Titian to paint a series of "Condemned" or "Furies". Canvas,237 x 216 cm Cat.426

Dynamic Analysis

- Originates from execution monitoring
- Considers (only) *actual* executions
- Covers all abstraction layers
- Tied to run-time verification techniques



... and execution is normally the least we can do.



Indeed, none of the limitations of static analysis is an issue for dynamic analysis.

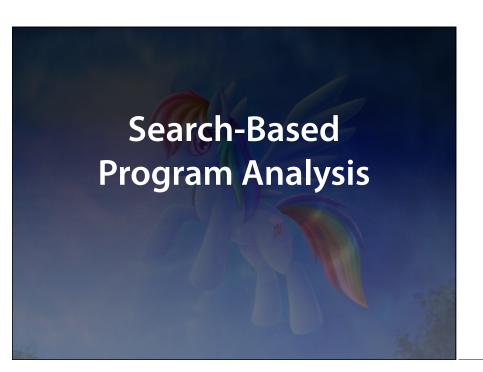
```
double asqrt(double x, double eps) {
    __asm {
    fld x
    fsqrt
    }
    assert abs(x * x - eps) < 0.0001;
}</pre>
```

We can dynamically infer postconditions, for instance – and check them at runtime.

Static Analysis requires perfect knowledge Originates from compiler optimization Considers all possible executions Can prove universal properties Tied to symbolic verification techniques Dynamic Analysis Iimited to observed runs Originates from execution monitoring Considers (only) actual executions Covers all abstraction layers Tied to run-time verification techniques

So, is there some sort of *middle ground* – *something that combines*

- * the coverage of static analysis with
- * the applicability of dynamic analysis?



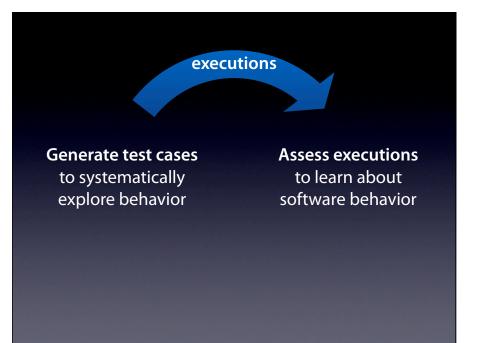
The answer is – you guessed it – what I call "experimental analysis" or, suitable to this conference, "search-based analysis".

Dynamic Analysis limited to observed runs Originates from execution monitoring Considers (only) actual executions Covers all abstraction layers Tied to run-time verification techniques



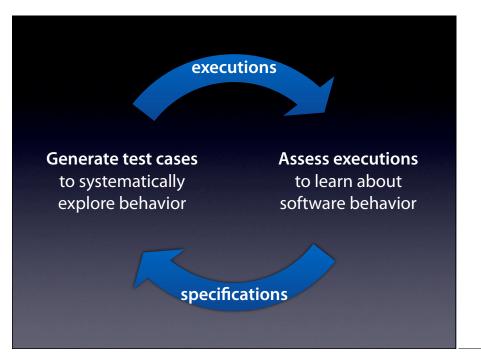
Test Case Generation

- generates as many executions as needed
- random / search-based / constraint-based
- typically directed towards specific goals
- achieves high coverage on real programs



Search-based Program Analysis

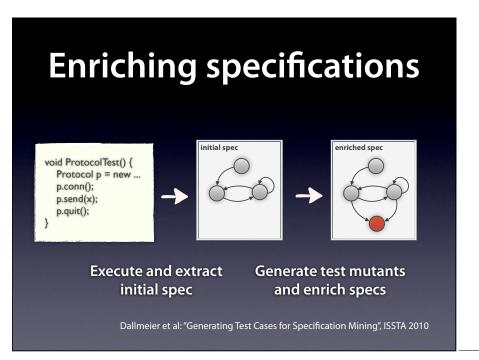
- generate executions as needed
- analyze resulting executions and results
- analysis results drive test case generation
- explore as much behavior as possible

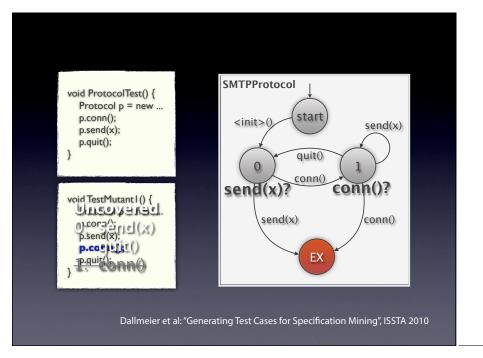


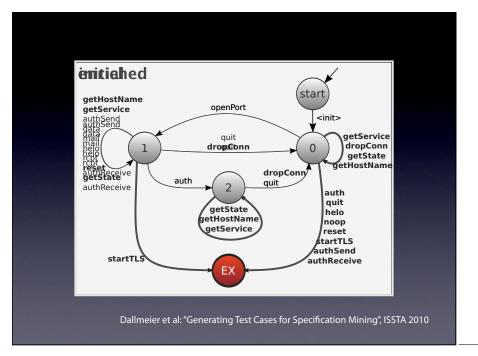
Challenges

We need to

- 1. Explore *complete* behavior
- 2. Restrict to real usage
- 3. Identify relevant behavior

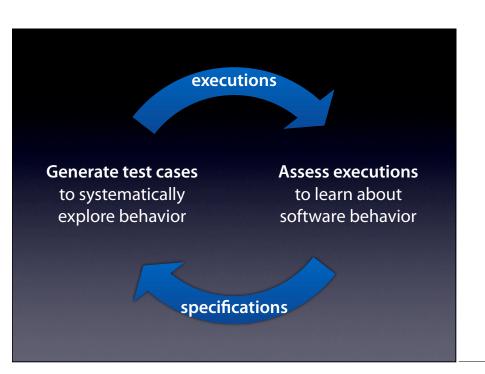


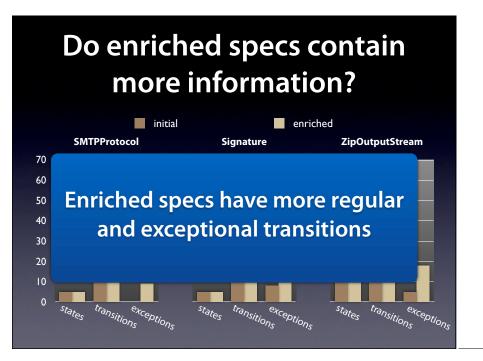




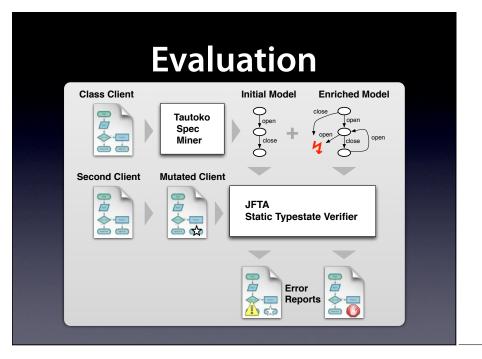
"Enriched specs have more regular and exceptional transitions";

"Enriched specs can be almost as effective as manually crafted specs"



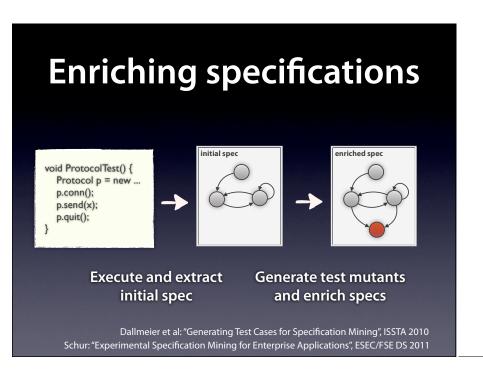


init vs enrich consistent for 3 other subjects Enrich more trans. ALSO BETTER FOR VERIF?





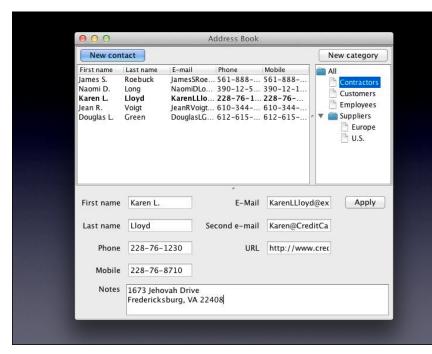
two types: report at correct call, at least report a violation for comp, manually created model



We need to 1. Explore complete behavior 2. Restrict to real usage 3. Identify relevant behavior

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For analysis, we not only want to be as complete as possible, but we'd also like to get rid of all the nonsensical behavior - that is, keep **real executions** only.



Here's a simple addressbook.

Random Testing

 $public\ class\ Randoop Test 0\ extends\ Test Case\ \{$

public void test8() throws Throwable {

if (debug) System.out.printf("%nRandoopTest0.test8");

AddressBook var0 = new AddressBook(); EventHandler var1 = var0.getEventHandler();

Category var2 = var0.getRootCategory(); Contact var3 = new Contact();

AddressBook var4 = new AddressBook();

EventHandler var5 = var4.getEventHandler();

Category var6 = var4.getRootCategory();

String var7 = var6.getName();

var 0.add Category (var 3, var 6);

SelectionHandler var9 = new SelectionHandler();

AddressBook var10 = new AddressBook();

EventHandler var11 = var10.getEventHandler();

Here's a test case generated by Randoop. It's >200 lines long...

```
AddressBook var65 = new AddressBook();
EventHandler var66 = var65.getEventHandler();
Category var67 = var65.getRootCategory();
Contact var68 = new Contact();
Category[] var69 = var68.getCategories();
var65.removeContact(var68);
java.util.List var71 = var65.getContacts();
AddressBook var72 = new AddressBook();
EventHandler var73 = var72.getEventHandler();
Category var74 = var72.getRootCategory();
EventHandler var75 = var72.getEventHandler();
SelectionHandler var76 = new SelectionHandler();
actions. Create Contact Action var77 = new actions. Create Contact Action (var72, var76);
boolean var78 = var77.isEnabled();
AddressBook var79 = new AddressBook();
EventHandler var80 = var79.getEventHandler();
Category var81 = var79.getRootCategory();
String var82 = var81.getName();
var77.categorySelected(var81);
Category var85 = var65.createCategory(var81, "hi!");
String var86 = var85.toString();
Category var88 = var0.createCategory(var85, "exceptions.NameAlreadyInUseException");
```

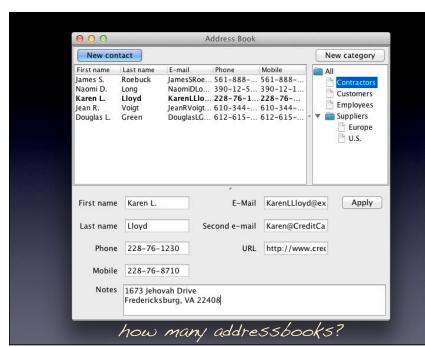
... and in the end, it fails. What do you do now?

Simplified Test Case

```
public class RandoopTest0 extends TestCase {
  public void test8() throws Throwable {
    if (debug) System.out.printf("%nRandoopTest0.test8");

    AddressBook a1 = new AddressBook();
    AddressBook a2 = new AddressBook();
    Category a1c = a1.createCategory(a1.getRootCategory(), "a1c");
    Category a2c = a2.createCategory(a1c, "a2c");
}
```

A simplified version of the above. If you use two address book objects and make one's category depend on one the other, it'll crash.



Catch: There's only one addressbook! So the Randoop test makes little sense, because it violates an implicit precondition

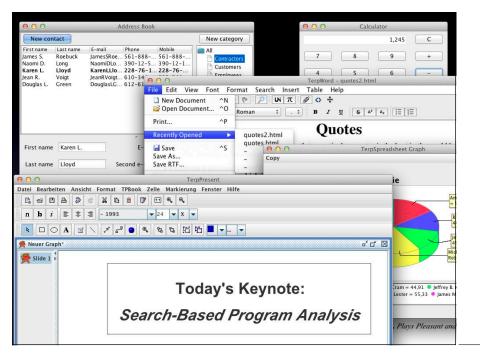
Search-based System Testing

- Generate tests at the user interface level
- Aim for *code coverage* and *GUI coverage*
- Synthesize artificial input events
- Any test generated is a valid input

Joint work with Florian Gross and Gordon Fraser



So we generate one input after another...



...for a little test suite of applications, we find real bugs:

- Addressbook crashes when editing empty list
- Calculator crashes when computing 500*10+5 with "," as separator
- Spreadsheet crashes when pasting empty clipboard

Initial Results

- Found real bugs in examined applications
- Every bug found is triggered by real input
- Higher coverage than GUltar / Randoop
- No nonsensical tests

Joint work with Florian Gross and Gordon Fraser

In one example, our code coverage is lower – but that's because Randoop covers dead code unreachable from the GUI.

Challenges

We need to

- 1. Explore *complete* behavior
- 2. Restrict to real usage
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Note, though, that the tests we have generated do not contain assertions – they are still only executions, but not actual tests. How do we find out what these executions should do? What is their relevant effect?

What is relevant?

- Features that *clients rely upon* can be determined from usage
- Features that *characterize correct behavior* in other words: specifications that *detect bugs*

To address these issues, let me take you a bit into our recent work in test case generation.

```
void concrete_test()
{
    YearMonthDay var0 = new YearMonthDay();
    TimeOfDay var1 = new TimeOfDay(var0);
    CopticChronology var2 = (CopticChronology)
        org.joda.time.Chronology.getCopticUTC();
    FixedDateTimeZone var3 =
        (FixedDateTimeZone) var2.getZone();
    DateTime var4 = var0.toDateTime(var1);
    DateTime var5 = var4.withZone(var3);
}
```

Welcome to the wonderful world of test case generation.
Tremendous progress in the last years: symbolic, searchbased, concolic... But the first thing you notice: No assertions.

```
class Foo {
int bar(int x) {
return 2 * x;
}
}

class Foo {
int bar(int x) {
return 2 + x;
}
}

e generates test cases with oracles

retains assertions that find most mutants

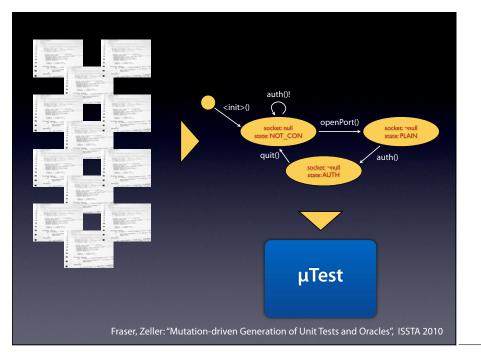
Fraser, Zeller: "Mutation-driven Generation of Unit Tests and Oracles", ISSTA 2010
```

```
void concrete_test()
{
    YearMonthDay var0 = new YearMonthDay();
    TimeOfDay var1 = new TimeOfDay(var0);
    CopticChronology var2 = (CopticChronology)
        org.joda.time.Chronology.getCopticUTC();
    FixedDateTimeZone var3 =
        (FixedDateTimeZone) var2.getZone();
    DateTime var4 = var0.toDateTime(var1);
    DateTime var5 = var4.withZone(var3);
}

Fraser, Zeller: "Mutation-driven Generation of Unit Tests and Oracles", ISSTA 2010
```

Instead of this...

we thus get this (with oracles). Much better, because it tells you what is expected - but still unreadable.



Next thing we need to do: We need to make these more readable. And for this, we mine existing usage examples.

```
void concrete_test()
{
    YearMonthDay var0 = new YearMonthDay();
    TimeOfDay var1 = new TimeOfDay(var0);
    CopticChronology var2 = (CopticChronology)
        org.joda.time.Chronology.getCopticUTC();
    FixedDateTimeZone var3 =
        (FixedDateTimeZone) var2.getZone();
    DateTime var4 = var0.toDateTime(var1);
    DateTime var5 = var4.withZone(var3);

assertFalse (var4.equals(var5));
    assertNotNull (var5);
}
```

```
void concrete_test()
{
    YearMonthDay var0 = new YearMonthDay();
    TimeOfDay var1 = new TimeOfDay(var0);
    DateTimeZone var3 = DateTimeZone.UTC;
    DateTime var4 = var0.toDateTime(var1);
    DateTime var5 = var4.withZone(var3);

    assertFalse (var4.equals(var5));
    assertNotNull (var5);
}
```

By mining usage information, the test case already makes more sense. But we can even do better.

We can split this test into a part that sets up the input, and the actual methods we want to test.

We then turn the test into a **parametrized** test – a unit test that can be executed with arbitrary values. For a start, though, we assume that every parameter has still a concrete value

```
void parameterized_test(TimeOfDay input1,
    DateTimeZone input2, YearMonthDay input3)
{
    assume (input3.equals(new YearMonthDay()));
    assume (input1.equals(new TimeOfDay(input3));
    assume (input2.equals(DateTimeZone.UTC));

    DateTime var4 = var0.toDateTime(input1);
    DateTime var5 = var4.withZone(input2);

    assertFalse (var4.equals(var5));
    assertNotNull (var5);
}
```

Let us focus on one of these preconditions. This is a property of input2. But again, we have the choice between several such properties.

```
assume (input2 != null);
assume (input2.isFixed());
assume (input2. getID().equals("UTC"));
assume (input2.hashCode() == 0xb0b0feed);
assume (input2.equals(DateTimeZone.UTC));

DateTime var4 = var0.toDateTime(input1);
DateTime var5 = var4.withZone(input2);

assertFalse (var4.equals(var5));
assertNotNull (var5);
}
```

But which preconditions shall we retain? We retain those preconditions where a change affects the postcondition. We systematically negate the preconditions, generate test cases,

```
void parameterized_test(TimeOfDay input1,
    DateTimeZone input2, YearMonthDay input3)
{
    assume (input2!= null);
    assume (input2.isFixed());
    assume (input3!= null);
    assume (input3.size() == 3);
    DateTime var4 = var0.toDateTime(input1);
    DateTime var5 = var4.withZone(input2);

assertFalse (var4.equals(var5));
    assertNotNull (var5);
}

- This is a full specification!
Fraser, Zeller: "Generating Parameterized Unit Tests", ISSTA 2011
```

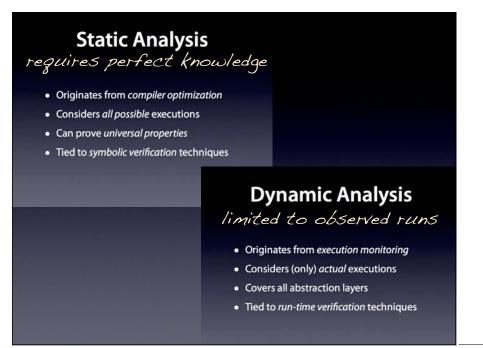
Consequently, we get a full set of preconditions, postconditions, execution – all search-based, all generated. This is what we'd like to show to the programmer, who'd check whether this is

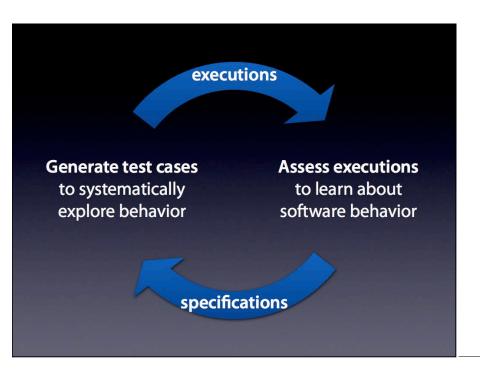
Challenges

We need to

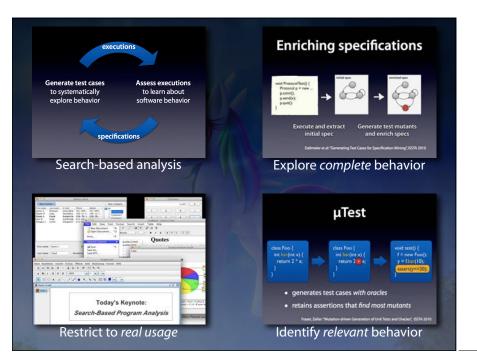
- 1. Explore *complete* behavior 🗸
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We have the building blocks in place for doing better analysis!



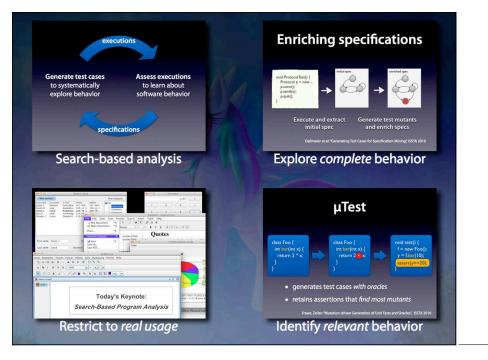


- * The more we can cover behavior, the more we learn about the system
- * In presence of obscure code, searchbased techniques are first choice

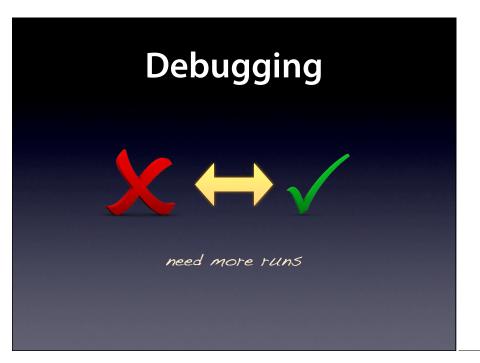


The more we can cover behavior, the more we learn about the system – and this gives us great opportunities to finally deal with obscure, complex systems.

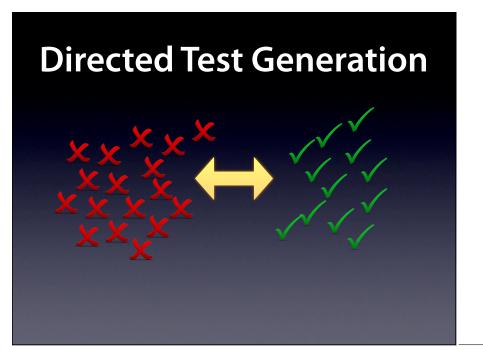
All of this flows together. It's searching for behavior. It's a Yin and Yang thing.







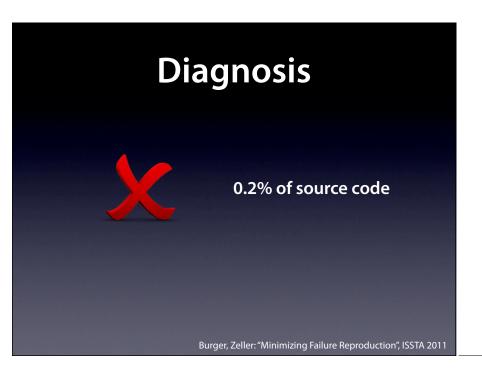
You may be aware of statistical fault localization. Little may you know that all these techniques only work if you have tens of thousands of tests. Ben Liblit (who invented this) was very clear about this (and did his best to collect some); later folks weren't.



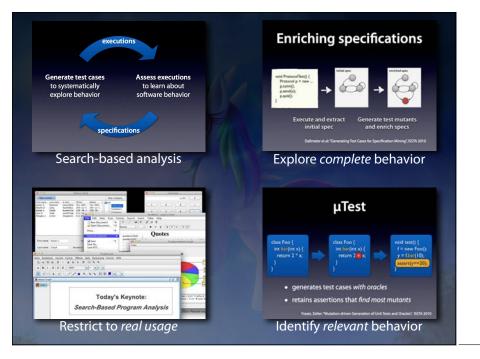
Our idea: generate test cases to narrow down the diagnosis...



... in terms of features that are relevant, real, and demonstrated by real test cases, just as shown before.



This is our current achievement. Debugging (almost) solved.



The more we can cover behavior, the more we learn about the system – and this gives us great opportunities to finally deal with obscure, complex systems. And this is not only what we **should** do – this is something we **must** do. Thank you!